



SPECIAL OLYMPICS INNOVATION GRANTS COVID-19 MEMO

Special Olympics is excited to launch the 5th round of Youth Innovation Grants. Due to the COVID-19 pandemic, this round of Innovation Grants will be closely aligned with the 3-phased approach Special Olympics has adopted for returning to activities (the Return-to-Activities Protocol can be viewed [here](#)).

Youth who are interested in applying for a grant will need to collaborate closely with their Special Olympics Program. The grant activities associated with the project must reflect the Return-to-Activities phase that the Program is in. SOIHQ will verify the phase the Program is in before granting funding. Strict risk mitigation procedures (physical distancing, hand hygiene, sanitation, health reminders, etc.) and symptom screenings must be in place for all in-person activities.

Information and examples for what Youth Innovation Grants could look like in each phase can be found below. For additional information, please reach out to innovationgrants@specialolympics.org.

Return-to-Activities Phases - Youth Innovation Grants

<p>Phase 0 (Prevalence: community transmission occurring)</p> <p>Youth Innovation Projects must have <u>no</u> in-person programming (digital/remote projects only)</p>	<p>Phase 1 (Prevalence: clusters of cases occurring)</p> <p>Youth Innovation Projects can include small gatherings of ≤10 people</p>	<p>Phase 2 (Prevalence: sporadic cases reported)</p> <p>Youth Innovation Projects can include gatherings of ≤50 people</p>	<p>Phase 3 (Prevalence: No reported cases in Epidemic or Pandemic stage)</p> <p>Youth Innovation Project has no restriction on size of gatherings</p>
<p>Click on the project titles below to view projects that meet the requirements of this phase.</p> <p>Project Examples:</p> <p>The Impact of a Pandemic on Special Olympics Athletes.</p> <p>An Online Learning Program in Macau.</p> <p>E-gaming in Hellas (Greece)</p>	<p>Click on the project titles below to view projects that meet the requirements of this phase.</p> <p>Project Examples:</p> <p>The Future of the Unified Generation in Egypt.</p> <p>Note: This project initially connects 50 Youth Leaders through <u>virtual</u> meetings to plan for small group (≤10) activities when it is deemed safe.</p>	<p>Click on the project titles below to view projects that meet the requirements of this phase.</p> <p>Project Examples:</p> <p>Developing Youth Activation Committees in Rwanda</p> <p>Inclusive Scouts in El Salvador</p>	<p>Click on the project titles below to view projects that meet the requirements of this phase.</p> <p>Project Examples:</p> <p>Siblings for Unified Dance and the Unified Generation</p> <p>Project LINK</p> <p>Growing Gardens and Inclusion</p> <p>A Unified Field Day Encouraging Inclusion</p>